

ENHANCEMENTS

Gauntlet of Compression

20 pts

Add 6" to the Range characteristic of ranged weapons equipped by models in the bearer's unit.

Atomic Disintegrators

10 pts

In your Shooting phase, each time the bearer's unit is selected to shoot, when selecting an ability for the Technosorcerous Augmentations Detachment rule, you can also select from the following abilities: [ANTI-MONSTER 5+], [ANTI-VEHICLE 5+].

Quantum Abacus

15 pts

Each time you select the bearer's unit as the target of a Stratagem, roll one D6, adding 1 if it is within range of one or more objectives: on a 4+, you gain 1CP.

Gravitic Bolas

15 pts

In your Shooting phase, after the bearer has shot, select one enemy unit hit by one or more of those attacks (excluding Titanic units); until the start of your next turn, that enemy unit is pinned. While a unit is pinned, subtract 2 from that unit's Move characteristic and subtract 2 from Charge rolls made for that unit.

DETACHMENT-REGEL

• Ranged weapons equipped by Cryptek models from your army have the [ASSAULT] ability. • In your Shooting phase, each time a Cryptek unit from your army is selected to shoot, select one of the following abilities: [ANTI-INFANTRY 3+], [ANTI-MOUNTED 4+], [ASSAULT], [HEAVY], [IGNORES COVER]. Until the end of the phase, ranged weapons equipped by models in that unit have that ability.

STRATAGEMS

1 CP

CRYPTEK CONCLAVE – STRATEGIC
PLOY STRATAGEM · WAHAPEDIA

COMMAND

POTENTIALITY SYPHON

When: Your opponent's Command phase.

Target: One NECRONS unit from your army within range of one or more objective markers.

Effect: Your unit's Reanimation Protocols activate. If it is a Cryptek unit, it reanimates an additional 1 wound.

1 CP

CRYPTEK CONCLAVE – WARGEAR
STRATAGEM · WAHAPEDIA

SHOOTING

ANIMUS CURSE

When: Your opponent's Shooting phase or the Fight phase, just after an enemy unit has shot or fought.

Target: One Cryptek model from your army that was destroyed by one of the attacking unit's attacks. You can use this Stratagem on that model even though it was just destroyed.

Effect: Until the end of the battle, each time a friendly NECRONS model makes an attack that targets the attacking unit, you can re-roll the Hit roll.

1 CP

CRYPTEK CONCLAVE – WARGEAR
STRATAGEM · WAHAPEDIA

SHOOTING

MICROSCARAB SWARM

When: Your opponent's Shooting phase or the Fight phase, just after an enemy unit has selected its targets.

Target: One Cryptek Infantry unit from your army that was selected as the target of one or more of the attacking unit's attacks.

Effect: If your unit has the Necron Warriors keyword, until the end of the phase, models in your unit have a 5+ invulnerable save. If your unit has the Immortals keyword, until the end of the phase, models in your unit have a 4+ invulnerable save.

1 CP

CRYPTEK CONCLAVE – BATTLE
TACTIC STRATAGEM · WAHAPEDIA

SHOOTING

MOLECULAR TARGETING

When: Your Shooting phase or the Fight phase.

Target: One NECRONS unit from your army that has not been selected to shoot or fight this phase.

Effect: Until the end of the phase, each time a model in your unit makes an attack, you can ignore any or all modifiers to the following: that attack's Ballistic Skill or Weapon Skill characteristic; the Hit roll. If your unit has the Cryptek keyword, you can also ignore any or all modifiers to the Wound roll.

1 CP

CRYPTEK CONCLAVE – STRATEGIC
PLOY STRATAGEM · WAHAPEDIA

SHOOTING

SYNERGISTIC EMPOWERMENT

When: Start of your Shooting phase.

Target: One Cryptek unit from your army.

Effect: Select one friendly NECRONS model (excluding Monsters and Vehicles) within 12" of a CRYPTEK model in your unit. Until the end of the phase, that friendly NECRONS model has the CRYPTEK keyword.

1 CP

CRYPTEK CONCLAVE – BATTLE
TACTIC STRATAGEM · WAHAPEDIA

SHOOTING

UNTAPPED POWER

When: Your Shooting phase.

Target: One Cryptek unit from your army that has not been selected to shoot this phase.

Effect: Until the end of the phase, each time your unit is selected to shoot, when selecting an ability for the Technosorcerous Augmentations Detachment Rule, you can select one additional ability from those available.